First Report of Stochastic Simulation

1.Somethings learned from this Practical Work

<1> when there many ways to achieve my aim , I should chose the cheap and quality way to achieve my goal.

<2> initialize the array as soon as create it. Should use int arr[10]={0};

2.Answers for some questions in Practical Work

<4> “man 3 rand” is not suitable for scientific applications.

<12> here is the link <https://www.numbercrunch.de/trng/> for TRNG；here is another link <https://www.random.org/>